Figure 1

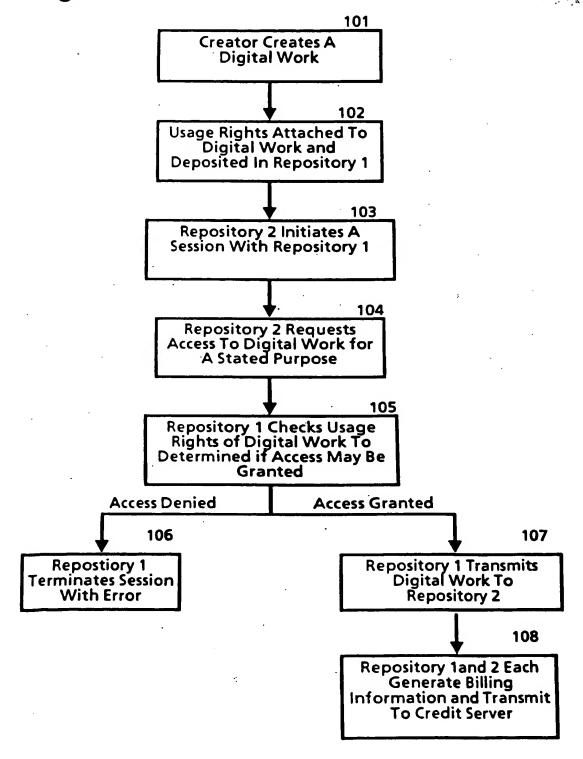


Figure 2

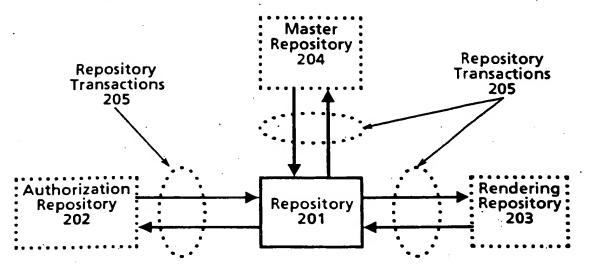
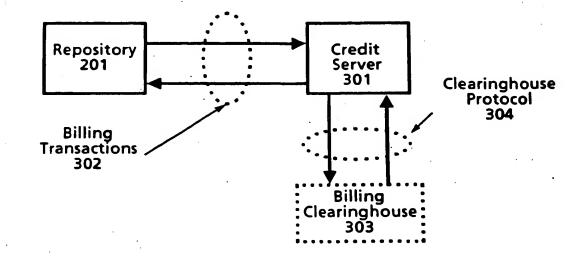


Figure 3



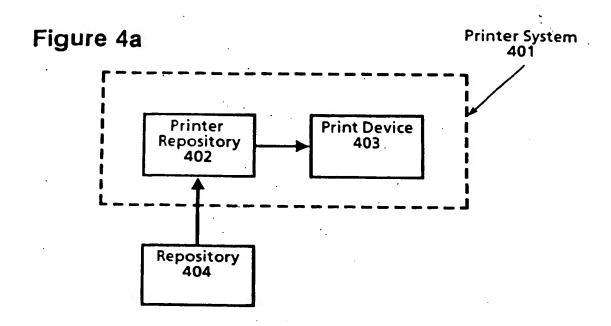
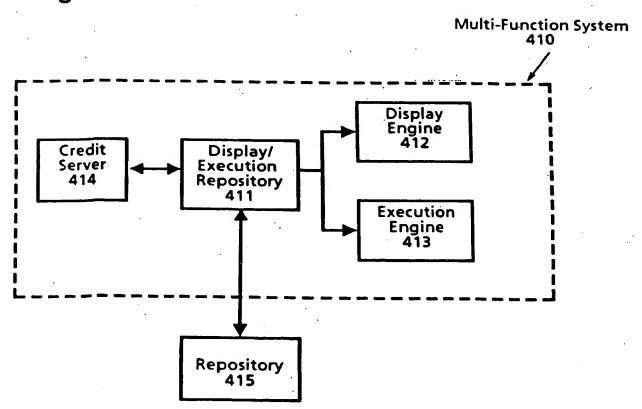


Figure 4b



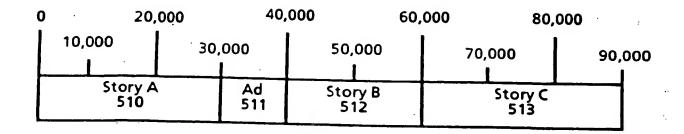


Figure 5

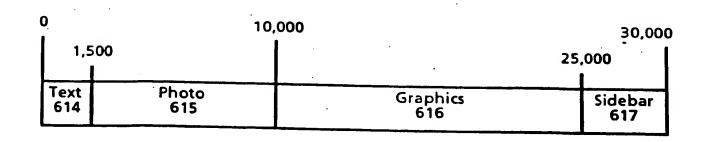


Figure 6

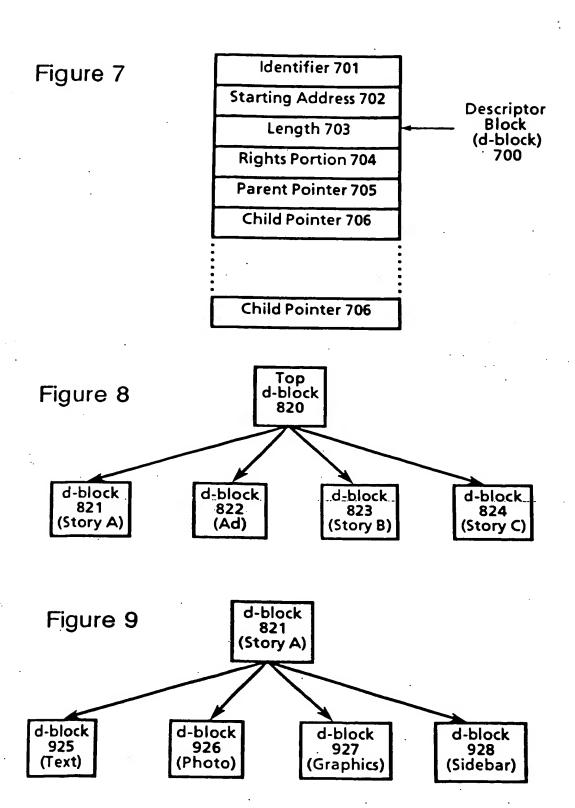
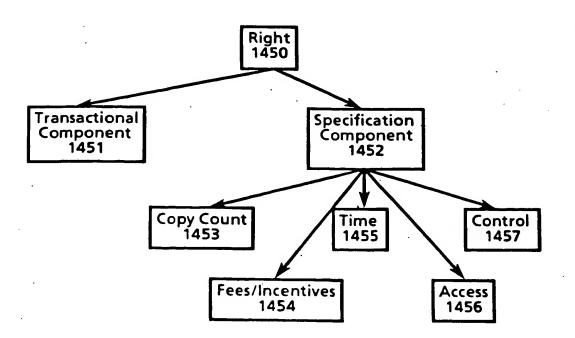
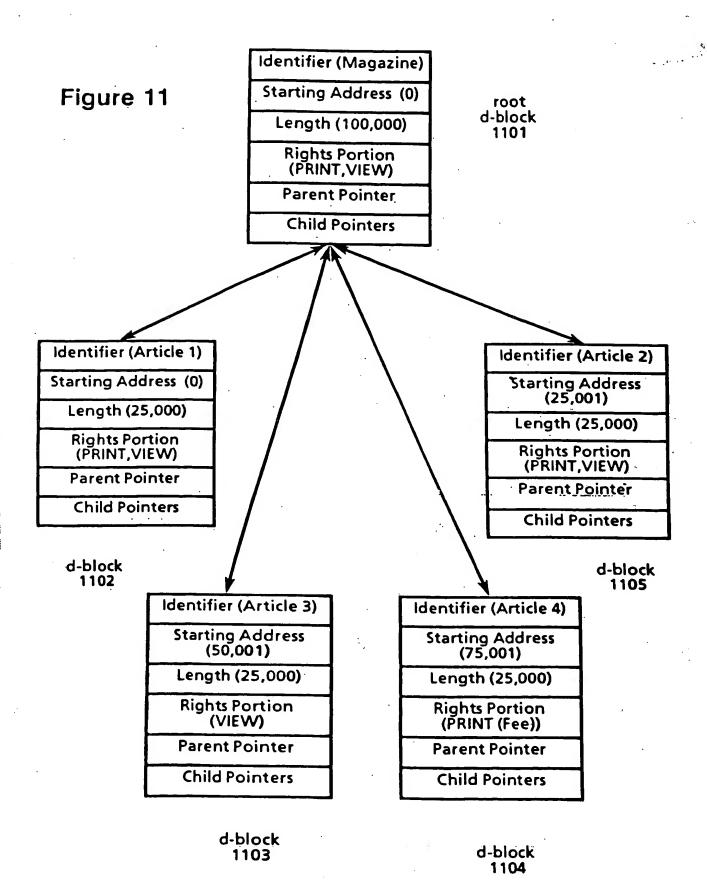


Figure 10

Right Code 1050	Status Information 1052	
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Figure 14





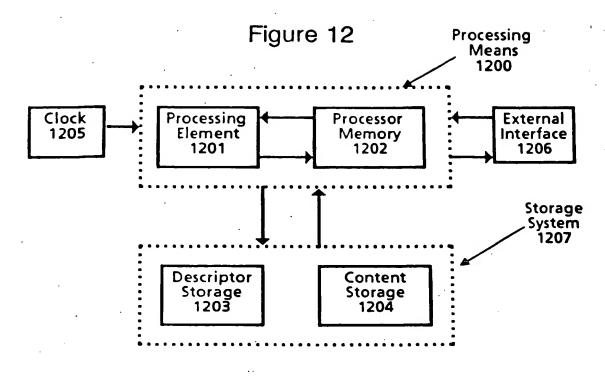
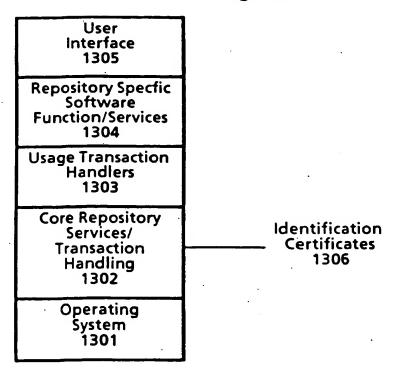


Figure 13



## FIGURE 15

```
1501 ~ Digital Work Rights:= (Rights*)
1502 ~ Right := (Right-Code {Copy-Count} (Control-Spec) {Time-Spec } {Access-Spec} {Fee-
        Spec})
    1503~ Right-Code := Render-Code | Transport-Code | File-Management-Code | Derivative-
           Works-Code | Configuration-Code
        1504 ~ Render-Code := [ Play : {Player, Player-ID} | Print: {Printer: Printer-ID}]
         1300 - Transport-Code := [Copy | Transfer | Loan {Remaining-Rights: Next-Set-of-
               Rights]]{(Next-Copy-Rights: Next-Set-of-Rights)}
         1506 Tile-Management-Code := Backup {Back-Up-Copy-Rights: Next-Set-of-
                                            Rights] | Restore | Delete | Folder | Directory
                                           (Name: Hide-Local | Hide-Remote) {Parts: Hide-
                                            Local | Hide-Remote)
                                                [Extract | Embed | Edit{Process: Process-ID}]
          1507 - Derivative-Works-Code :=
                                                {Next-Copy-Rights: Next-Set-of Rights}
          15.8 - Configuration-Code := Install | Uninstall
          1509~Next-Set-of-Rights := {(Add: Set-Of-Rights)} {(Delete: Set-Of-Rights)}
                ((Replace: Set-Of-Rights ) H(Keep: Set-Of-Rights )}
  1510 - Copy-Count := (Copies:positive-integer | 0 | Unlimited)
  1511~ Control-Spec := (Control: {Restrictable | Unrestrictable} {Unchargeable | Chargeable})
   1612 ~ Time-Spec := ({Fixed-Interval | Sliding-Interval | Meter-Time} Until: Expiration-Date)
      1513 ~ Fixed-Interval := From: Start-Time
       1514~ Sliding-Interval := Interval: Use-Duration
       1516~Meter-Time: = Time-Remaining: Remaining-Use
                          ({SC: Security-Class} {Authorization: Authorization-ID*} {Other-
    1316-Access-Spec :=
                           Authorization: Authorization-ID* { Ticket: Ticket-ID})
    1507~ Fee-Spec:= {Scheduled-Discount} Regular-Fee-Spec | Scheduled-Fee-Spec | Markup-
         Spec
      1610~ Scheduled-Discount: = Scheduled-Discount: (Scheduled-Discount: (Time-Spec
             Percentage)*)
      1819~ Regular-Fee-Spec := ({Fee: | Incentive: } [Per-Use-Spec | Metered-Rate-Spec | Best-
             Price-Spec | Call-For-Price-Spec] [Min: Money-Unit Per: Time-Spec][Max: Money-
             Unit Per: Time-Spec To: Account-ID)
        1020~ Per-Use-Spec:= Per-Use: Money-unit
          1621 ~ Metered-Rate-Spec := Metered: Money-Unit Per: Time-Spec
          ואבו ~ Best-Price-Spec := Best-Price: Money-unit Max: Money-unit
           1623~ Call-For-Price-Spec := Call-For -Price
      ا الماء - Scheduled-Fee-Spec:= (Schedule: (Time-Spec Regular-Fee-Spec))
       1515 ~ Markup-Spec: = Markup: percentage To: Account-ID
```

Figure 16

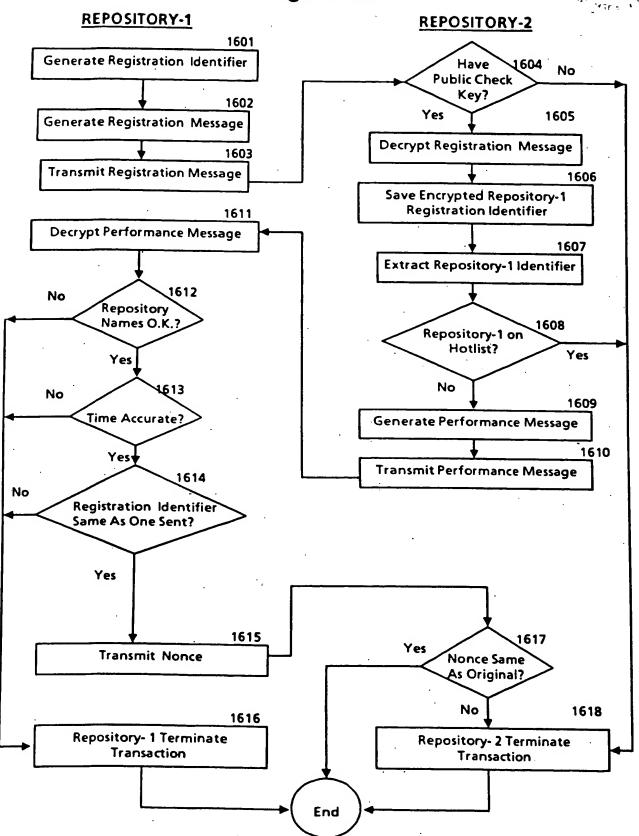
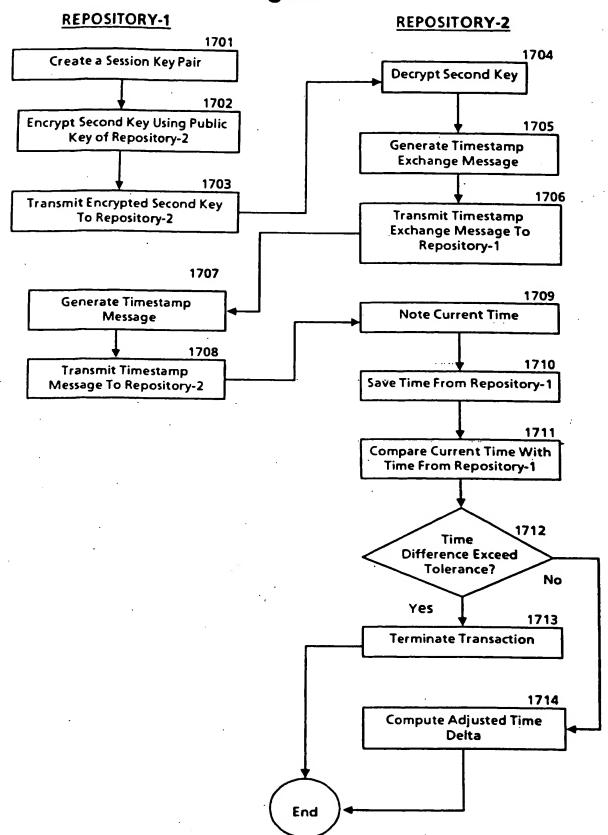


Figure 17



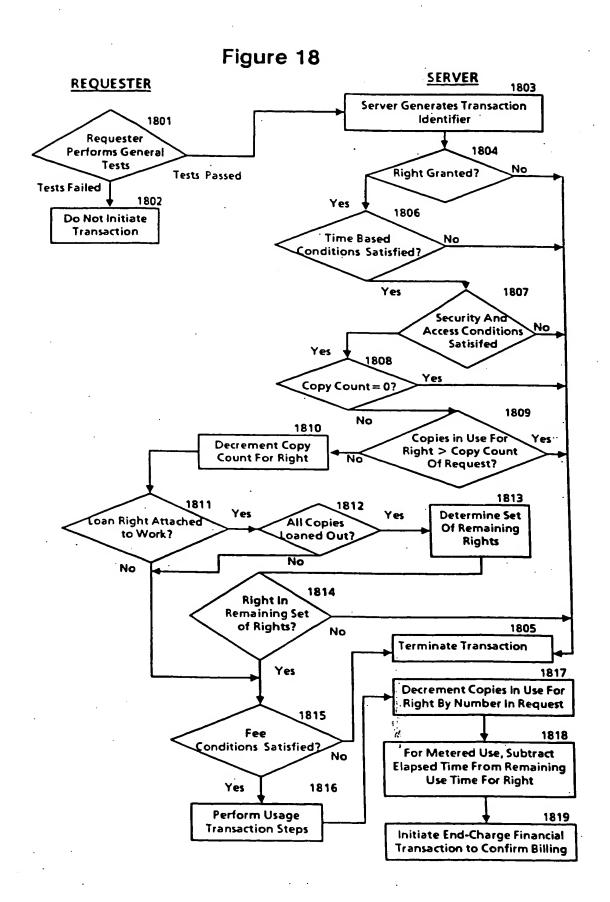


Figure 19

